

## CURRICULUM VITAE – MICHAEL DOIG

Portfolio - [www.citadelindigo.com](http://www.citadelindigo.com)

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DARE - [quickasthieves.com](http://quickasthieves.com)

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### PERSONAL OBJECTIVE

To create high quality artefacts, sharing skills and motivation within a dedicated and experienced team environment.

### EDUCATION

2005-2009 BA (Hons) 1<sup>st</sup> Class Computer Arts

University of Abertay, Dundee

### RELEVANT EXPERIENCE

Jun 2009 / Aug 2009 –

2D/3D Artist/Animator

Dare to be Digital 2009

#### Responsibilities

- Designed, modelled, textured, rigged and animated the player thief character
- UI Design
- Provided QA duties during the later weeks of development to aid programmers.

During this competition I worked as part of a team of five (**Gentlemen of Fortune**) to produce a playable game prototype in 10 weeks (**quickasthieves.com**). I created several environmental set pieces, and worked with another artist to contribute art content for the level.

#### Achievements

- Winner of Dare to be Digital 2009
- Winning entry has been nominated for BAFTA 2010 'Ones to Watch' award.

Oct 2008 / May 2009 –

2D/3D Artist/Animator

Honours Project

Developed short 3D Animation based upon a self written Allegory, utilising Lakoff's Conceptual Metaphor Theory.

Worked in collaboration with Creative Sound Honours student to incorporate audio based metaphors to enhance and complement visual narrative, character design and overall tone.

#### Achievements

- Received Hannah Maclure Prize for "Overall Creative Expression" for final year's work.

Sep 2008 / May 2009 –

Academic Supply Pool

University Abertay, Dundee

Tutor for a weekly drop-in Session for CCT Students covering:  
Pre-Production, Concept Development and Sketchbook Work.

## **KEY SKILLS**

- Character Illustration and Modelling Techniques
- 5 years experience Photoshop
- 2 years experience Autodesk Maya versions 8+
- Experience of game art pipeline
- Experience developing art assets in a team-based environment utilising source control.
- Working Knowledge of 3DS Max, Zbrush

## **PERSONAL**

In my limited spare time I enjoy writing, producing concept work and storyboarding for a personal animation project. I enjoy learning new skills/software which will enable me to more fully realise that ambition.

I attained a 1<sup>st</sup> Kyu rank in Shotokan Karate  
Attend weekly organised sketch groups throughout Dundee, as well as life drawing classes at Dundee College, Graham st campus.

## **REFERENCES**

### **Mr Brian Robinson**

Lecturer  
Email: b.robinson@abertay.ac.uk

### **Miss Susie Wilson**

Projector Festival Director  
Tel: 07968849170

### **Mr Tony Huggins-Haig**

The Art House, Owner  
Tel: 07801 056394  
Email: art@arthouse.uk.net